

<https://vimeo.com/212470957>



Whiplash (Chanelle, 2014) is a film about an aspiring drummer, who is faced with an unhealthy addiction to becoming the best, no matter what.

In the final scene of the film, which is very long at about 10 mins, Miles Teller (drummer) is on stage after being invited by his Ex-teacher, who used to overwork him, to perform for a large audience. But then, J.K. Simmons (composer) chooses to play a song Miles doesn't know, in order to ruin his chances of fame.

In this final scene, Tom Cross (the editor), uses what seems like many L cuts, keeping one single music track going on, while the camera cuts to different parts of the orchestra. When Miles Teller first begins to play, the camera focus' in on



him. Concentrating on different parts of the drum kit. The editing used for this is quick, showing off different creative shots of the drum kit. in the sequence where establishing shots of the orchestra, piano, brass section, woodwind section, brass section, drums. This keeps the tension going, with one, unedited piece of music in the background. This puts us into the audience for this performance for this part of the film. As well as that, when it zooms into different people playing instruments, it allows us to see the complexity of the bits of music they are all playing. This shows us how much hard work everyone has put into being here, especially Miles Teller. This is because, the very first scene in the film is just him practicing part of this drum beat 'The Double Time Swing'. We here the audio for this at the start before we even see him playing, showing us the importance of it. This film starts with him messing up the beat, and finishes with the same song, however, he can play it well at the end of the film.



Another use of editing, is the overall use of color in the scene. Everything mostly consists of a golden color, with a bit of red. The golden color can be seen in the symbols on the drums, as well as the trumpets, saxophones, and the floor. I feel like the use of this color is to show how refined and perfect Miles Teller's drumming skills are. While at the same time, the hint of red shows off his anger for the composer, J.K. Simmons, and his passion for drumming.

Finally, another great use of editing, is just after the first song ends, when Miles Teller begins to get tired from drumming and becomes light headed. The way that the editor makes the music quieter, while zooming in on his face, showing us the passion and anger in the actors'



emotions. When the music starts to pick up in volume again, it makes the audience feel what Miles Teller is feeling, the sudden rush of adrenaline he feels is shown a massive amount in the editing. When the music originally gets quiet, it reminds me of an earlier scene in the film, where he was showing the same emotion on his face. In that scene, he starts to bleed from drumming and places his hand in ice cold water. But this time when performing live, he doesn't give up, he instead decided to continue playing, even if he is bleeding again.

