The Shining (Stanley Kubrick) Steadicam and Symmetry

Steadicam

Kubrick uses a Steadicam in many scenes in this film, such as any scene in which Danny is rising his tricycle, or whenever Danny is in the maze, wither with his mum or by himself running away from his farther. This is used in order to keep a consistent camera when moving around corners, in order to give the feeling that we're seeing a perspective of something who is really close behind the character we're chasing. It's almost supernatural in the sense that the camera can glide around corners so fluently without having to change the angle of the camera.

Symmetry

Stanly Kubrick loves to use symmetry in his films, he uses it to give off the feeling of being uneasy, again like something supernatural is at play. Take the scene with the twins at the end of the corridor, they're supposed to make Danny feel insignificant, the twins re a threat in which there are 2 of

them and one of him. Or the scene where Jack is walking away into the light, it helps the audience feel closure with this ending, like he's walking into the unknown.