

Upgrade Camera Movements

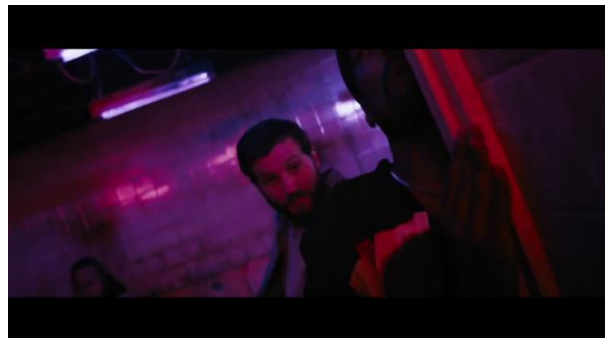
Zoom In



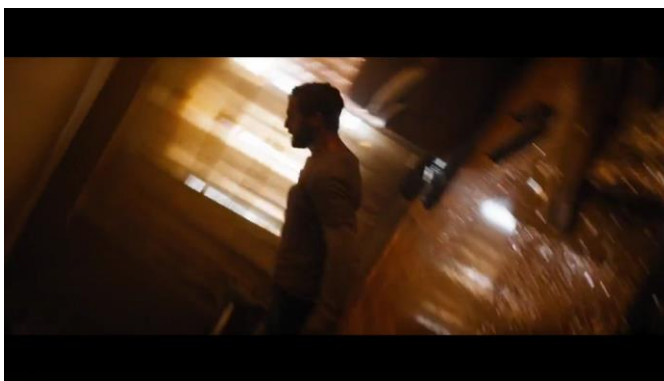
For this Camera Movement, the Camera zooms in on the protagonist as he's walking away, as if we're a character walking towards him and following him. It helps immerse the audience into the universe. As well as this, at this point in the film it's about to be revealed that the protagonist has a second character's voice inside of his head, so it's like we are that character following him without him knowing.

Tilt Up

This is one of the action scenes in the film, in this scene the protagonist loses control of his body while the second character inside of him, Stem, fights off the gang of thugs in the bathroom. The cameraman used a tilt up camera movement to emulate someone getting off the floor during the fight. It has a good effect on the audience, because once again it's like the camera is trying to give us a perspective of the fight, while not actually giving us any control. This is the exact same as the protagonist, as he loses control of his body, but he can still see what he's doing.



Dutch Tilt



dragged along by Stem.

Dutch Tilt is used quite a lot in this film, this is the first time it's used in the film. The camera starts lying down on the floor alongside the protagonist and raises up at the same time as the actor does. For a little while after he stands up as well, the character's head continues to be tracked by the camera. Giving the audience this feeling of being forced to be dragged along with the character's movements. Like the protagonist who's being