

Set Design (Back To The Future)

Director: Robert Zemeckis



I think that the Set design in the back to the future trilogy is a good example, because each time they travel to different time periods, you can tell that they're in the same place, even though its made to look different for that time period. As well as that, there's usually objects in the background of scenes, in places like Docs lab or blacksmith, where you can see that he's been experimenting with different inventions according to the time. Just like when he attached a telescope to a rifle, to make a makeshift sniper.